

# IPv6 in Wi-Fi Hotspots

Enno Rey

@enno\_insinator

Christopher Werny

@bcp38\_

## #whoarewe

- Old-school networking guys, with a special focus on security ([www.ernw.de](http://www.ernw.de))
- Doing quite some stuff in the IPv6 space
  - <https://insinuator.net/2019/01/ipv6-talks-publications>
- Operating a (medium-size) conference network with v6-only+NAT64 in the default SSID since 2016



## Agenda

- Strategy / Decisions
- IPv6 in Wireless Networks / Technical Considerations
- Supporting Infrastructure & Stuff
  
- Summary / Conclusions

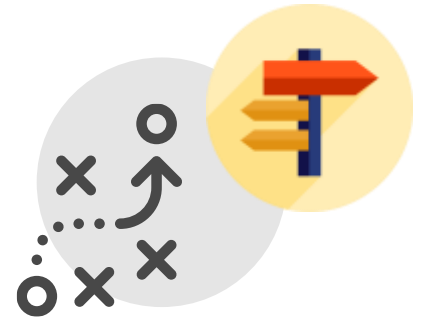
## Case Study

- \$COMPANY plans to enable IPv6 in up to 3K Wi-Fi hotspots in supermarkets in Western Europe
  - Dual-stack or v6-only?
- Free offering → no SLAs
- But still they'd like to avoid “discussions which could affect their brand”.



## Strategy / Decisions

- Dual-Stack vs. v6-only (+NAT64)
  - From “IPv6 perspective” the most important one
- Lots of misinformation floating, in different circles
  - Which is why we built the lab discussed on Monday
  - [https://ripe78.ripe.net/wp-content/uploads/presentations/42-ERNW\\_RIPE78\\_LightningTalk\\_2019\\_WiFi\\_v6only.pdf](https://ripe78.ripe.net/wp-content/uploads/presentations/42-ERNW_RIPE78_LightningTalk_2019_WiFi_v6only.pdf)
- One must thoroughly consider users, platforms, applications and expectations.
- Timeline might play a role, too.



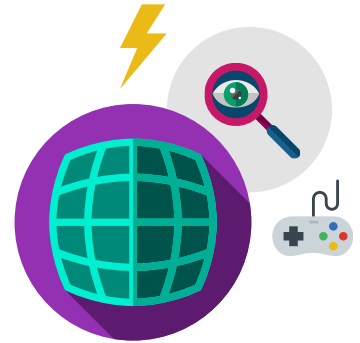
## Strategy / Decisions

- Audience
  - Expectations (↔ communication)
  - Types of devices (platforms, OSs, versions!)
  - Types of applications (e.g. gaming vs. VPN clients)
- Requires
  - Definition
  - Testing
  - Communication & mgmt/sponsor approval



## Stuff That *Might* Have Issues

- As of 05/2019 (→ issues might be gone 06/2019...)
  - Gaming (namely multiplayer)
  - VPN clients
    - But a lot of things (progress) seem to happen in this space right now.
- Please note: it is crucial that you perform your own testing if needed. This exact slide should \*not\* be used to spread FUD in future discussions ;-)





## From FOSDEM: IPsec VPN Clients & v6-only

- When we look into the legacy dual stack network, we notice that for the IPv4 traffic distribution we see outgoing
  - ~214M TCP packets and
  - ~6M ESP (VPN) packets while incoming was
  - ~394M TCP packets with
  - ~8M ESP packets

Src:  
[https://blogs.cisco.com/getyou\\_rbuildon/fosdem-2019-a-new-view-from-the-noc](https://blogs.cisco.com/getyou_rbuildon/fosdem-2019-a-new-view-from-the-noc)







## From FOSDEM: IPsec VPN Clients & v6-only

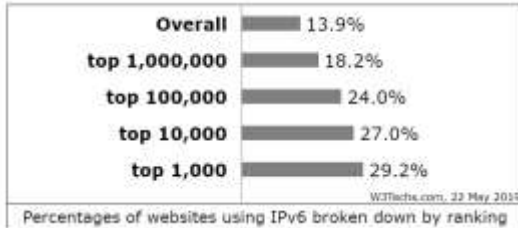
- This means that at least about 2–3% of all traffic was on an IPSEC VPN. And this excludes the TCP VPN traffic on ports 443/TCP and 22/TCP. On the IPv6 network we do not see a similar amount of ESP traffic.
- This strongly suggests that the people remaining on the dual stack network do so because their VPN solution does not work with an IPv6 only network.

Src:  
[https://blogs.cisco.com/getyou\\_rbuildon/fosdem-2019-a-new-view-from-the-noc](https://blogs.cisco.com/getyou_rbuildon/fosdem-2019-a-new-view-from-the-noc)

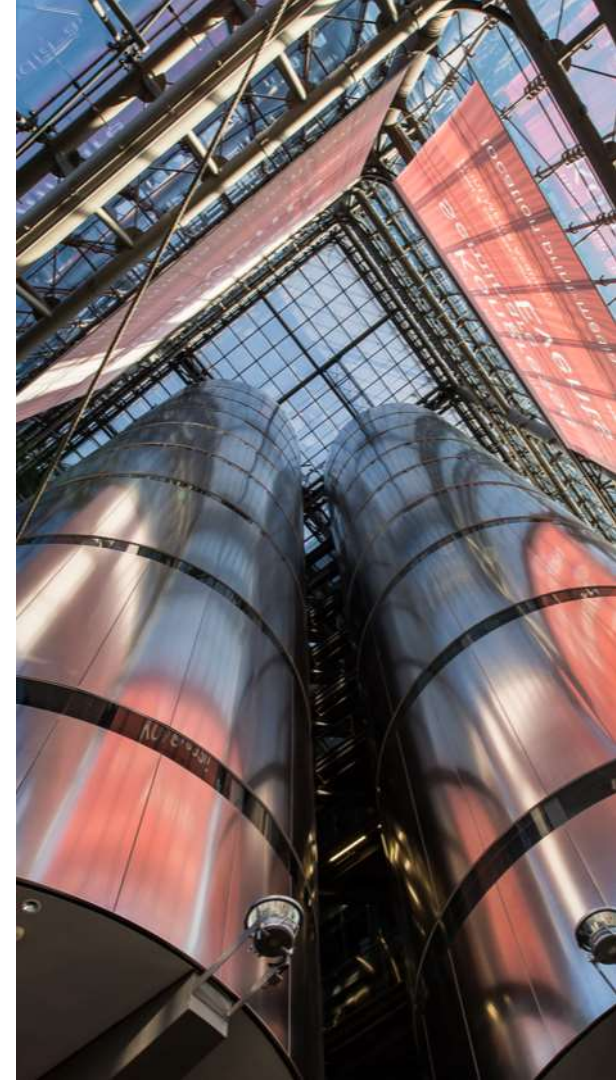


## Rationale re: Trends

- IPv6-enabled connection endpoints (e.g. websites/servers) increase over time.



- Client-side apps (on mobile) nearly fully support IPv6, not least due to Apple's respective requirements (2016).
- Overall IPv6 support of client OSs and "exotic applications" continuously gets better.



## Just to Make this Clear

- Based on our testing we think that going with v6-only (+ NAT64) is a reasonable approach now
  - Only very few issues (stuff not working) to expect
  - Namely on platforms or types of app which might not even be relevant for your deployment scenario
  - At the same time this can save a lot of operational effort.
  - Telemetry data & lab results are always a good idea ;-)
  - Proper supporting communication can be helpful.
- Note: for most scenarios distributing DNS resolvers via RAs/RDNSS **and** stateless DHCPv6 to be strongly considered.



# IPv6 in Wi-Fi Networks / Technical Considerations

## IPv6 in Wi-Fi Networks

- WLANs are shared media
  - Ftr: yes, even with 802.11ax ;-)
- IPv6 communication on the *local link* involves a lot of multicast. How does that translate to/affect traffic
  - On air
  - Between APs serving “[the same] IP subnets”
- Some ongoing discussion, e.g.
  - IETF I-D *IPv6 Neighbor Discovery on Wireless Networks*.  
*draft-thubert-6man-ipv6-over-wireless*

See also:  
[https://www.troopers.de/media/filer\\_public/5b/34/5b340a58-2c8e-46a0-9d96-834e5edd9154/tr16\\_ipv6\\_sec\\_s\\_ummit\\_secure\\_reliable\\_guest\\_wlan\\_v15.pdf](https://www.troopers.de/media/filer_public/5b/34/5b340a58-2c8e-46a0-9d96-834e5edd9154/tr16_ipv6_sec_s_ummit_secure_reliable_guest_wlan_v15.pdf)

## In Practice

- Some tuning is needed
  - (WLAN) Controller level
    - Which (of the above) to proxy/throttle/block
    - Inter-AP communication
  - L3 infrastructure
    - Properties of RAs
    - Properties of ND
    - Other (e.g. MLD[?])



## Neighbor Binding Table on Cisco WLC

```
summary          Display the IPv6 Neighbor Binding Table

(Cisco Controller) >show ipv6 neighbor-binding summary
Binding Table has 173 entries, 173 dynamic (limit 11000)
Codes: L - Local, S - Static, ND - Neighbor Discovery, DN - DHCP
Priflevel flags (prlvl):
0001:MAC and LLA match      0002:Orig trunk          0004:Orig access
0005:Orig trusted trunk    0010:Orig trusted access 0020:DHCP assigned
0040:Cga authenticated     0080:Cert authenticated  0100:Statically assigned

-----
IPv6 address                MAC Address      Port  VLAN Type  prlvl age  state  Time left
-----
ND fe80::fedb:b3ff:         fc:db:b3:        AP   10 wireless 0005   5  STALE   87917
ND fe80::dafc:93ff:         d8:fc:93:        AP   10 wireless 0005  16  STALE   88191
ND fe80::bef5:acff:        bc:f5:ac:        AP   30 wireless 0005   7  STALE   88784
ND fe80::aebe:32ff:        ac:be:32:        AP   10 wireless 0005  11  STALE   89981
ND fe80::ad24:85f3:        18:5e:0f:        AP   10 wireless 0005   5  STALE   90461
ND fe80::aa66:7fff:        a8:66:7f:        AP   10 wireless 0005   3  REACHABLE 122
ND fe80::afe4:1b5ff:       44:e4:b8:        AP   10 wireless 0005  30  STALE   86388
ND fe80::a65e:60ff:        a4:5e:60:        AP   10 wireless 0005  11  STALE   87166
ND fe80::9ad6:f7ff:        98:d6:f7:        AP   30 wireless 0005  11  STALE   88756
ND fe80::8938:cad5:        5c:51:4f:        AP   40 wireless 0005   3  REACHABLE 118
ND fe80::868e:dfff:        84:8e:df:        AP   10 wireless 0005  38  STALE   88401
ND fe80::860c:8805:        dc:f1:10:        AP   10 wireless 0005  21  STALE   88366
ND fe80::7ed1:c3ff:        7c:d1:c3:        AP   30 wireless 0005   2  REACHABLE 178

--More-- or (q)uit
```

# RA Throttling on Cisco WLCs / Sample

**RA Throttle Policy > Edit**

Enable RA Throttle Policy

Throttle Period (10-86400 seconds)

Max Through (0-256)  No Limit

Interval Option

Allow At-least (0-32)

Allow At-most (0-256)  No Limit



## FHS on WLC Controller

FHS Feature	Default	Configurable?
RA Guard	Enabled	Yes (only on APs)
DHCPv6 Guard	Enabled	No
IPv6 Source Guard	Enabled	Yes
IPv6 ACLs	Disabled	Yes

## Gateway Configuration

- To reduce the multicast traffic the following parameters adjusted in Troopers network:
- Router lifetime to 9000 seconds
- Reachable lifetime to 900 seconds
- Unicast solicited RAs
- The above are some “best practice” values, initially inspired by Andrew Yourtchenko from the *Cisco Live* Wi-Fi implementation.



## Config Snippet (incl. NAT64)

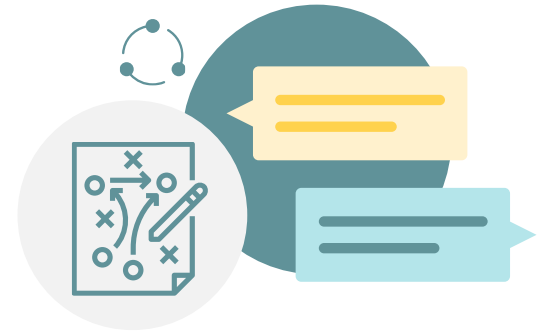
```
interface GigabitEthernet0/0/0.30
  <output omitted>
  description ====TRP-NAT64===
  encapsulation dot1Q 30
  ipv6 address FE80::1 link-local
  ipv6 address 2A02:8071:F00:64::1/64
  ipv6 enable
  ipv6 mtu 1280
  ipv6 nd reachable-time 900000
  ipv6 nd other-config-flag
  ipv6 nd router-preference High
  ipv6 nd ra solicited unicast
  ipv6 nd ra lifetime 9000
  ipv6 nd ra interval 4
  ipv6 nd ra dns server 2A02:8071:F00:64::251
  ipv6 dhcp server DHCP-TRP-NAT64-v6-POOL
  nat64 enable
```



# Supporting Infrastructure

## Supporting Infrastructure & Processes

- Infrastructure
  - Captive Portal (usually 3<sup>rd</sup> party provider) ⇔ IPv6? ;-)
  - Management & WLC/AP-communication ⇔ IPv6? ;-)
  - Telemetry
- Processes
- Communication
  - Users
    - Feedback loop re: stuff not working
  - Management / Sponsor
  - Vendors (of apps that don't work)



## Monitoring / Case Study

- We wanted to get a feeling about the NAT64 translations that are active on our gateway during Troopers at any given time.
- But how do we get these data?
  - SNMP? Unfortunately there is no OID we can query to get the active translations.



## EEM to the Rescue

- One nice person on the c-nsp list sent us a clever workaround
  - Thank you Nikolay!
- While he had initially created the EEM template for IPv4 NAT entries, we could adjust it easily to our needs



## High Level Steps – EEM Template

1. Perform the relevant “show commands”
  - o Show nat64 translations in this case
2. Parse the output with some RegEx magic
3. Store this value in a SNMP “Expression” MIB
4. Query OID over SNMP to retrieve the value.
5. Rinse and repeat every 30 seconds





# Complete EEM Template

```
> snmp mib expression owner NAT64 name NAT64TRANSLATIONS
> description Total active translations
> value type integer32
> expression 0
> !
> event manager applet NAT64-Translations
> event timer watchdog time 300 maxrun 60
> action 010 cli command "enable"
> action 030 cli command "configure terminal"
> action 040 cli command "do-exec show nat64 translations"
> action 050 regexp "^.+\s([0-9]+)" "$_cli_result" match total_translations
> action 100 cli command "snmp mib expression owner NAT64 name NAT64TRANSLATIONS"
> action 110 if $_regexp_result eq "1"
> action 120 cli command "expression $total_translations"
> action 130 else
> action 140 cli command "expression 0"
> action 150 cli command "exit"
> action 160 end
```

## Telemetry for DNS Queries

- We also wanted to get a feeling to which degree client systems use either the RA or (stateless) DHCPv6 provided DNS resolvers.
- To achieve this, we installed two instances of unbound, provided those per RA and DHCPv6 respectively, and counted the total amount of DNS queries each of them received.
  - Just to be clear, we **didn't** log what was actually requested.
  - In general you should be very cautious re: telemetry (not only DNS-related) in Wi-Fi hotspot type of networks.
    - Evidently some data points might be privacy-invasive.
    - Regulations might kick in, even conflicting ones.






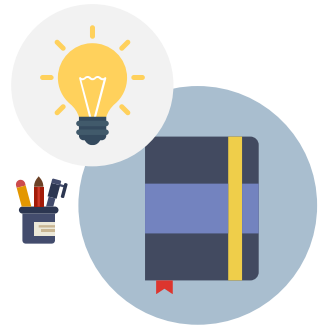
## Communication et al.

- How to incentivize users to use the v6-only SSID if there's a “legacy” (usually: dual-stacked) in parallel?
- How to provide feedback loop for stuff not working?
  - “Go to vendor” [+ “here's a template”] vs.
  - Common generic customer support channels



## Summary / Conclusions

- Deploying IPv6-enabled Wi-Fi hotspots requires specific considerations and tech. adjustments
  - Define strategy re: v6-only 
  - Perform specific configuration on devices 
  - Monitoring & telemetry 
- Communication with users, vendors, mgmt.





Thank you for your Attention!

 [www.ernw.de](http://www.ernw.de)

 [www.insinator.net](http://www.insinator.net)

Enno Rey, @enno\_insinator  
Christopher Werny, @bcp38\_



## Image Sources

Icons made by [Freepik](#)

from [www.flaticon.com](http://www.flaticon.com)

<https://unsplash.com>

<https://www.pexels.com/>

